

TEME VALLEY SOUTH

Kyre: Kyre Park house, farmland, pool and moat.

4.6 miles



TEME VALLEY SOUTH

For information about geocaches and local stories connected to these walks, please visit <http://www.temevalleysouth.org.uk>

Please observe the Countryside Code

Please respect livestock and growing crops.



Disclaimer

Every effort has been made to ensure the accuracy of this information at the time of printing. However, Our Stories in Living History & Teme Valley South Churches cannot be held responsible for any error, omission or subsequent changes.

Acknowledgements

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Text and photos: © Clare Perkins (Edited by R. Barlow)

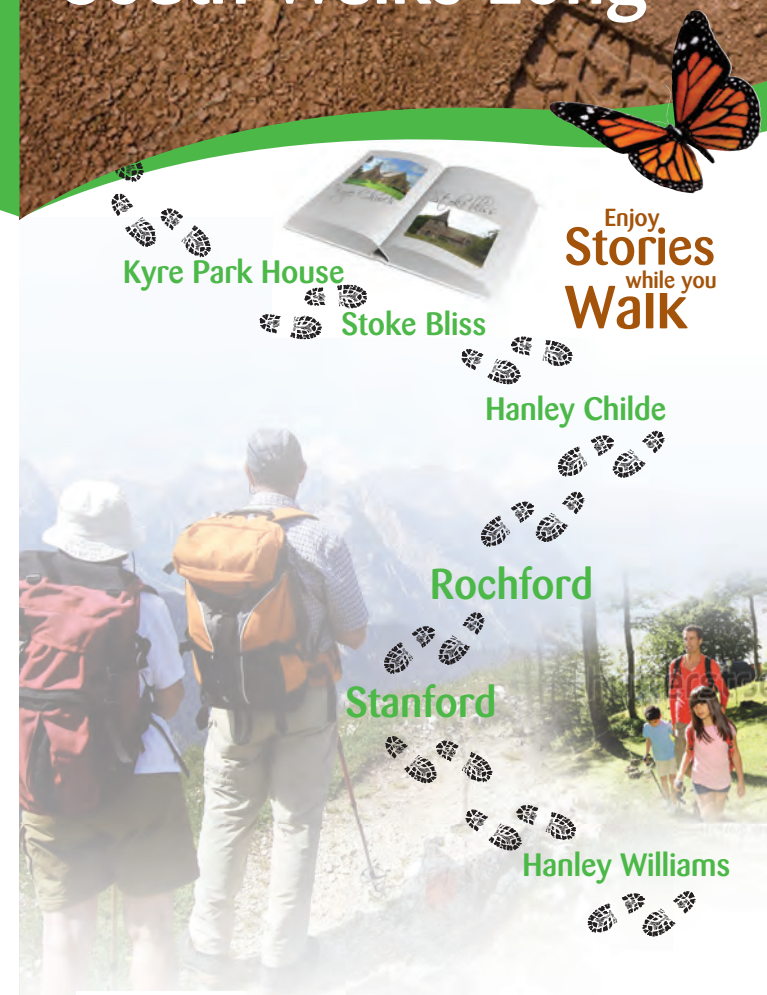
please visit www.temevalleysouth.org.uk



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Teme Valley South Walks Long



Kyre Park House

Stoke Bliss

Hanley Childe

Rochford

Stanford

Hanley Williams



Kyre



The European Agricultural Fund
for Rural Development: Europe
investing in rural areas

Kyre: Kyre Park house, farmland, pool and moat.

OUR STORIES IN LIVING HISTORY: TEME VALLEY SOUTH

Kyre: Kyre Park house, farmland, pool and moat.

4.6 miles

- 1. With the church door at your back, turn left and left again to go down the path to the car park.**

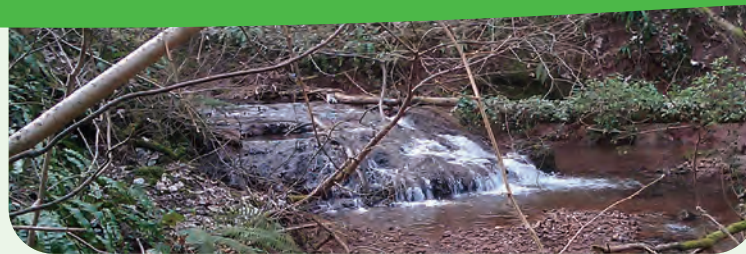
Turn left to follow the track passing the Tithe barn on your right. Follow the track towards and avenue of silver birch and bear left along the track. Continue over the brook and up the slope with the gardens on your left. Continue straight ahead keeping the hedge on your left.

- 2. Continue across the next field (hedge on your right) to the stile in the bottom right corner.**

Take the stile and straight ahead cross the field. Walk past Kyre Grange and turn right to follow the track to the road. Turn left a short distance along the road and take the footpath sign and stile on the right. Cross the bridge straight ahead of you. Continue walking, keeping the boundary of the woodland on your right.

- 3. Continue over a number of styles till you come to a drive with buildings to your left.**

Turn right and then turn left to walk on the bridleway which goes over the dam that forms Kyre pool. Immediately after Kyre pool turn right, following the footpath sign(not the gated track). Follow the side of the wood. At the bridleway sign turn right and drop down to turn left and follow the track.



- 4. Where the track bears right and a track with a footpath sign goes left, turn left.**

Shortly there is a pond on your right follow the footpath sign through the gate into the orchard. Continue up the bank through the orchard with a dwelling on your right. Continue through the orchard till you come to a gate with cattle grid and footpath signs. Turn right onto the drive and continue with Cheveridge farm with its pond on your left.



- 5. When a house appears on your left, continue on the earth track.**

Turn left over the wooden bridge. Go up the bank and follow the path through wooden gates. Follow up the drive. At the cattle grid with wooden footpath gate continue straight ahead towards Bannall's Farm. There is an ancient moat at the farm.



- 6. Arriving at the farm buildings there is a brideway sign to your right.**

(For the moat continue a short distance. It is on your right.) Follow the bridleway with the hedge on your left. Cross two fields. Enter a third field, keeping the hedge on your left. Bear slightly right across the field to the gate. Pick up the track which passes the side of Grove farm and follow the track to the road.



- 7. Cross the road and take the stile next to the footpath sign.**

Continue walking, keeping the fence on your right and the orchard on your left. Turn right and cross the bridge. Continue walking to see the walled garden on your left. Cross the road and go through the gate to the church on your left. You are now where you started!

